

Smoke and Mirrors

(srorrim dna ekoms)

For multi percussion & digital audio

Dustin R. Lowes

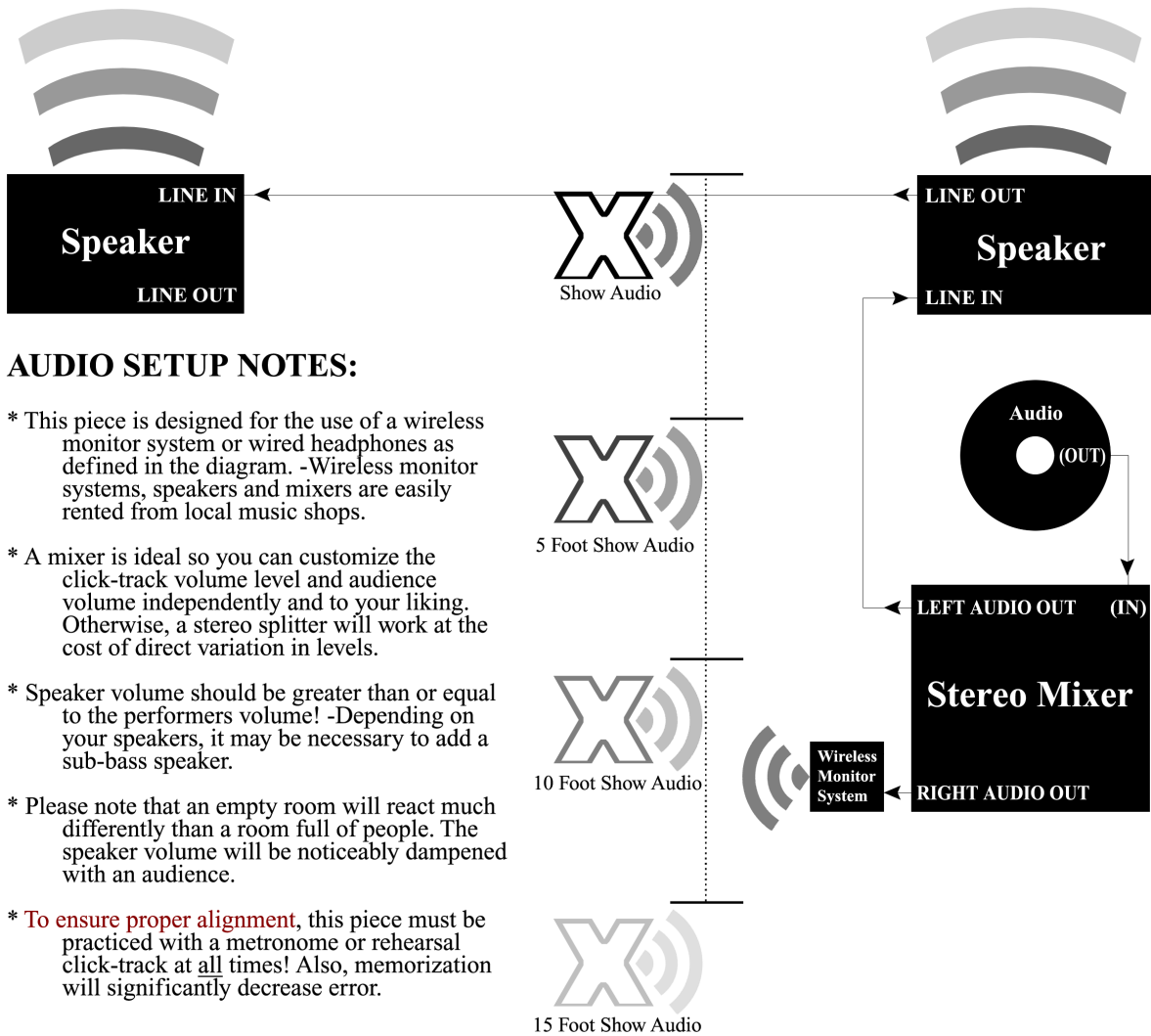
Smoke and Mirrors, in its most generic sense, is as such: The soloist performs the Mirrors, and the CD Audio plays the Smoke.

The *Mirrors* / soloist portion consists of many rhythmic “mirrors,” also known as a rhythmic palindrome. Many times throughout, the performer will have portions of a measure or phrase that will completely flip its self backwards.

~Now for the fun part. Once the soloist performer reaches the two minute mark, the entire score of music hits the last mirror, sending the performer all the way back to the beginning, note-for-note, backwards.

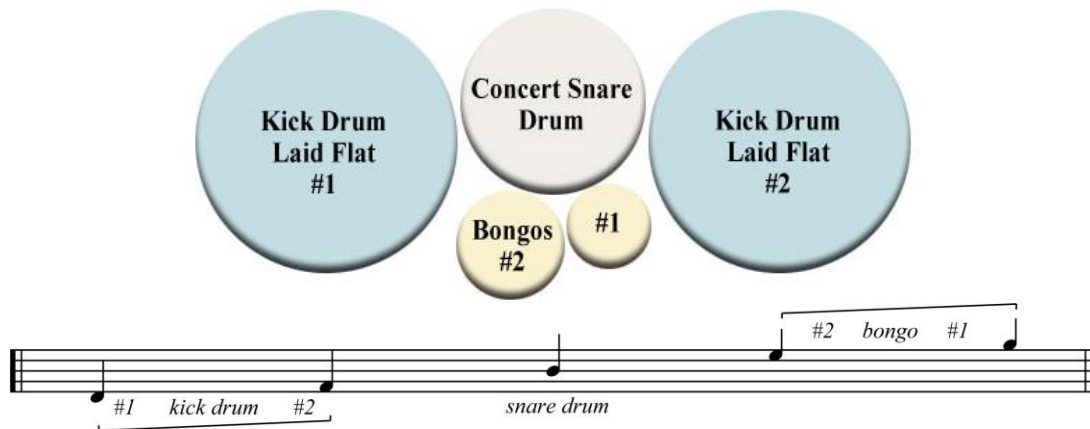
The *Smoke* / CD audio portion has only one job: to disguise the Mirrors. The listener should never know that the mirrors are even happening.

Approximate time 4:11



AUDIO SETUP NOTES:

- * This piece is designed for the use of a wireless monitor system or wired headphones as defined in the diagram. -Wireless monitor systems, speakers and mixers are easily rented from local music shops.
- * A mixer is ideal so you can customize the click-track volume level and audience volume independently and to your liking. Otherwise, a stereo splitter will work at the cost of direct variation in levels.
- * Speaker volume should be greater than or equal to the performers volume! -Depending on your speakers, it may be necessary to add a sub-bass speaker.
- * Please note that an empty room will react much differently than a room full of people. The speaker volume will be noticeably dampened with an audience.
- * To ensure proper alignment, this piece must be practiced with a metronome or rehearsal click-track at all times! Also, memorization will significantly decrease error.



NOTATION:

- * A marcato (^) accent always means rim shot.
- * E, 1/2, and C indicate Edge, Halfway, and Center
- * A slashed note suggests a diddled sticking (RR / LL).
- * Dynamic markings separated by a slash (/) indicate accented and non accented notes. -All dynamics stay constant until a new one is introduced.
- * Staccato (.) notes represent a dead/flat sound, whereas a tenuto (-) mark represents the most tone.
- * (//) Following a note indicates a choke: stopping the sound produced immediately following the attack.

Special Thanks to:
Dana Difilippantonio

Smoke and Mirrors

♩ = 92

Prerecorded
Audio

Percussion

Musical score for the first system, measures 1-16. The top staff is labeled 'Prerecorded Audio' and the bottom staff is labeled 'Percussion'. The tempo is marked as ♩ = 92. The music is in 7/8 time and consists of a melodic line with slurs and a percussion line with rests.

♩ = 184

Musical score for the second system, measures 17-25. The tempo is marked as ♩ = 184. The music is in 3/4 time. The score includes dynamic markings such as *pp*, *f*, *mp*, *ff*, *mp*, and *mf*. It also features articulation marks like accents (>) and slurs. Performance instructions include 'E', 'C', '1/2', and '* R hand acc. L hand non-acc.'. Measure numbers 17 and 25 are indicated at the start of their respective staves.



SAMPLE
SAMPLE
SAMPLE

33 L L / *mf* *R/L 1/2 C *mf* 1/2 C A *f* *mf*

This system contains two staves of music. The top staff has a treble clef and a key signature of one flat. The bottom staff has a bass clef. The music consists of eighth and sixteenth notes with various dynamics and articulations. A large 'SAMPLE' watermark is overlaid diagonally across the page.

41 *f* R R L L R L R L L L *mf* *R/L

This system continues the musical score with two staves. It includes dynamic markings like *f* and *mf*, and articulation symbols like accents and slurs. A large 'SAMPLE' watermark is overlaid diagonally across the page.

49 *mf* *mf* *f/mp* 1/2

This system features two staves of music. The bottom staff includes a measure with a 1/2 time signature. Dynamics range from *mf* to *f/mp*. A large 'SAMPLE' watermark is overlaid diagonally across the page.

57 *f* *fff* L R *mf/ mp*

This system contains two staves of music. The bottom staff includes a measure with a 3/4 time signature. Dynamics include *f*, *fff*, and *mf/ mp*. A large 'SAMPLE' watermark is overlaid diagonally across the page.



65 *ff* *f* *mf* *ff* *ff* *p* *f* *ff*

5 ^{1/2}-----C ₃ E-----C ₃

73 *fff*

80 *fff* *f* *mf* *mf* *f* *p* *mp*

*R/L

89 L R L L L L R R R *mf* *ff* *p* *mp* *ff*



SAMPLE

SAMPLE

Musical score system 1, measures 97-104. The system consists of two staves. The upper staff contains a melodic line with various note values and rests. The lower staff contains a rhythmic accompaniment with eighth and sixteenth notes. Dynamic markings include *mf*, *ff*, and *fff*. A *mf / piu mp* marking appears at the end of the system.

Musical score system 2, measures 105-112. The system consists of two staves. The upper staff continues the melodic line. The lower staff continues the rhythmic accompaniment. Dynamic markings include *ff* and *fff*. A *mf* marking appears at the end of the system.

Musical score system 3, measures 113-120. The system consists of two staves. The upper staff features a melodic line with triplets. The lower staff features a rhythmic accompaniment with triplets. Dynamic markings include *f*, *mf*, *ff*, *p*, and *ff*. A *mf* marking appears at the end of the system.

Musical score system 4, measures 121-128. The system consists of two staves. The upper staff contains a melodic line with rests. The lower staff contains a rhythmic accompaniment. Dynamic markings include *fff*, *mf*, *f*, and *fff*. A *mf* and *f* marking appear at the end of the system.



SAMPLE

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129 / piu mp *f* piu mp / mf *ff*

137 *R/L *f* / mf piu mp / mf

145 L L R R L L *f* / mf mp / mf R R *f*

153 *f* / mf R L R R L L L L R R *f* *ff* *mf* *ff*

SAMPLE



Musical score system 1, measures 161-168. It features two staves with complex rhythmic patterns and dynamic markings: *f*, *mf*, *fff*, *m*, *fff*, and *ffff*.

Musical score system 2, measures 169-176. It features two staves with rhythmic patterns and dynamic markings: *f*, *mp*, and *mf*.

Musical score system 3, measures 177-184. It features two staves with rhythmic patterns and dynamic markings: *pp*, *fff*, and *ffff*.



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